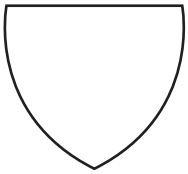
Worlds of Pulp

Character Name:

Height: Build:
Eyes: Hair:

Boxcars



Foundation Abilities

CM:

CMT		TGH		WIL		HIT	
AGL		INT		ASP		HTH	
MGT		PER		SIZ		DSV	

Conditions: *Base 0*

Abilities *Base 4 for Standard, Base 0 for Exotic*

General Description

Character Network *(friends/relatives/enemies)*

Group Affiliation:
Adherent:

Relatives:
Allies:
Enemies:

Stomping Grounds: _____
Building Points (Saved): _____ (Spent): _____

Action Modifiers

Blind	-5
Flank Attack	2
High Ground	1
Low Ground	-1
Major Distraction	-3
Melee vs Prone	4
Minor Distraction	-2
Multiple Attackers (each)	1
Multiple Defenders (each)	1
Obscured Vision	-2
Shooting Prone Target	-2
Surprise Attack	2
Target is Held	3
Target is Helpless	5
Target in Kill Zone	2
Targeting Sight/System	2
Weapon is Braced	2

Rank Number									
1	2	3	4	5	6	7	8	9	10
11	10	9	8	7	6	5	4	3	2
Target Number									

Notes and Equipment

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