# WORLDS OF PULP- Cryptids of West Virginia

### Cryptid Encounter

#### Idrid Cold

CMT	8	TGH	10(+2)
AGL	4	INT	10(+6)
MGT	8	PER	8
WIL	10 (+4)	HITS	30
XFC	10 (+10)	IM	17.6
MAG	10(+2)		
MAG	10(.2)	DSV	10(+2)
MDTTTONC ·			

#### **CONDITIONS:**

Alien 10; Eerie Presence: Strangest person I ever saw! 8; Mysterious 10; Strange Appearance: Tall and always grinning with an inhuman face 10

#### FRONTLOADED ABILITIES:

- Eerie Presence: When Indrid Cold uses this ability, it requires a contested roll against this ability to approach this character or take action against it. 8
- Telepathic Communication: It can speak directly to the mind of another. It can also project images and hallucinations. 10
- Unlikely Knowledge: It has knowledge of people and things it should not have, past, present, and future. 10(+2)

## ABILITIES:

Astrogation 10; Lore Skill: Dimensions 10, LS: Dimensional Mechanics—String and Bubble Theory 10; Piloting 10 (+4)

#### **BACKGROUND:**

There are few accounts of cryptids that are as strange and unsettling as the sightings of Indrid Cold. Sometimes he has been reported with a hat, but usually with a long cape or long coat.

He keeps its arms crossed and his fists tucked into its armpits, giving him an otherworldly appearance that is hard to forget. He is commonly referred to as "Grinning Man." All in all, Idrid Cold re-

mains a perplexing mystery. People are generally left with more questions than answers, due to his mysterious nature.

Indrid Cold claims to have come from a planet called Lanulos. There may have also been three total aliens matching his description.

Its motivations are unknown as its intent towards humankind. Though, it has not proven particularly dangerous in the past.

# Cryptid Encounter Time/Space Crawler

Fire Con- trol	8	
Maneuver	10	
Hyperdrive	Yes	
Move	400 mph	
XFC	8	
MAG	10(+12)	

	Chasis	6-cat 3
	Comp.	10 cat 3
mph	Sensors	8
	Hull	100
+12)	IM	28.1
	DSV	6

CONDITIONS: N/A

ABILITIES: Blinding lights: make contested roll or paralysis—10(+8); Stealth 10(+4); Weapon Damage 6—cat 3 x2; Dimensional Travel 10; Time Travel 8; Tractor Beam 7 --cat 3

#### Idrid Cold's Craft:

Resembles a lantern, with a bulge in the middle and flared ends. And then, as if from nowhere. It only has one pilot—Indrid Cold.

The craft is capable of traversing space and time, has powerful computers, and a tractor beam. It is a lightweight vehicle, no larger than some cars. It is capable of transporting indrid and up to three passengers.



